

ii) Write generic code to insert into a binary search tree (8)

OR

b) i) Construct a binary tree to satisfy the following orders:
Inorder: 2, 3, 4, 5, 6, 7, 8, 9, 11, 12, 15, 19, 20
Postorder: 3, 2, 5, 6, 4, 8, 11, 9, 15, 20, 19, 12, 7 (8)

ii) Write algorithm to compute the depth first search and apply the same to Figure1. List the vertices in the order they would be visited. (8)

13. a) i) Perform the operations onto Splay tree (draw after each operation):
insert(3), insert(9), insert(12), insert(55), insert(1), insert(3), delete(9),
delete(60), insert(3), search(12) (10)

ii) Write the four AVL rotation functions only. (6)

OR

b) i) Perform the operations onto Red-Black Tree (draw after each operation):
insert 10, 7, 2, 8, 9, 15, 13, 12, 3, 5, 11, 17, 14, 16, 4
delete 9, 10, 17, 16 (12)

ii) Compare min heaps and leftist trees (4)

14. a) i) Write the Quicksort algorithm (8)

(ii) Show how quicksort processes the input 142, 543, 123, 65, 453, 879, 579, 434,
111, 242, 811, 102 with pivot chosen as the larger of first two distinct elements (8)

OR

b) i) Write the HeapSort algorithm (8)

(ii) Show how heapsort processes the input 142, 543, 123, 65, 453, 879, 579, 434,
111, 242, 811, 102 (8)

15. a) i) Insert into a B-Tree of order 5 with the following data:
8,96,116,2,7,104,110,37,86,55,46,137,145,4,5,58,6 (10)

ii) Consider a B-Tree of order $m = 200$. Calculate the number of keys searched
in 4 passes (6)

OR

b) i) Write functions to insert/retrieve an item into/from a hash table of size 31 using
open addressing and linear probing. Devise your own hash function and obtain the
hash addresses for the keys 78, 101, 155, 289, 2345, 4000. Assume the following
for the item. (16)

```
typedef struct item{
    int key;
    double info;
}ITEM;
```